Journal of Sciences, Islamic Republic of Iran 28(3): 273 - 285 (2017)
University of Tehran, ISSN 1016-1104

# Hypercube Bivariate-Based Key Management for Wireless Sensor Networks

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Received: 1 January 2017 / Revised: 14 May 2017 / Accepted: 13 June 2017

#### **Abstract**

Wireless sensor networks are composed of very small devices, called sensor nodes, for numerous applications in the environment. In adversarial environments, the security becomes a crucial issue in wireless sensor networks (WSNs). There are various security services in WSNs such as key management, authentication, and pairwise key establishment. Due to some limitations on sensor nodes, the previous key establishment techniques are unsuitable for WSNs. To overcome these problems, researchers propose several key pre-distribution schemes. Our proposed approach uses a combinatorial framework in the hypercube-based (HB) scheme to pre-distribute keys to each sensor node. By this way, the number of common keys between two nodes in a wireless communication range increases. Therefore, the level of security in terms of resilience against node capture attack and the probability of re-establishing an indirect key will be improved.

**Keywords:** Wireless sensor network; Key pre-distribution; Hypercube; Balanced incomplete block design (BIBD); Dynamic key path discovery algorithm.

# Introduction

A wireless sensor network (WSN) is a set of sensor nodes which have very limited storage capacity, energy and computational capabilities. WSNs have many applications such as military, smart environment, habitat monitoring, quality product monitoring, and factory process control. In such applications, since the WSN can fall susceptible to malicious attackers, security becomes an essential issue. Wireless nature of communication in WSNs, lack of infrastructure and uncontrolled environment are factors for attacking by an adversary [5]. Therefore, we are looking for a mechanism of setting up secret keys between sensor nodes. This mechanism is known the key management problem.

Three types of the key management schemes are trusted server, self-enforcing, and key pre-distribution schemes [8, 20, 22]. Since there is no fixed infrastructure in WSNs and network configuration prior to the deployment, key pre-distribution schemes (KPSs) are assumed the best solution. Many researchers propose various key pre-distribution schemes in WSNs, for example [1-3, 11, 15-17].

In the key pre-distribution schemes, a list of keys (called key-ring) is assigned to every sensor node before the deployment of the network. These keys come from the main set of all possible keys (called key pool) by a trusted key distribution center (KDC).

Two categories in the key pre-distribution schemes are available: probabilistic and deterministic.

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Eschenauer and Gligor in [12] proposed a randomized key pre-distribution scheme for sensor networks. The basic scheme is generalized by Chan et al. [7] where two nodes can communicate if they share at least q keys in common (q > 1). Blundo et al. in [4] presented a deterministic scheme based on bivariate t-degree symmetric polynomials. Their goal was to make pairwise keys between two nodes. Liu and Ning [14] proposed a random key pre-distribution which the key pool in [12] is replaced by a pool of polynomials in [4]. In [6], Camtepe and Yener proposed a key predistribution scheme based on symmetric balanced incomplete design with full connectivity. However, the resilience against of node capture in these schemes is low. In this paper, considering the limitations of existing approaches, we propose an approach based on combinatorial design and hypercube-based scheme to address these issues, which we explain in the following.

#### **Our Contributions**

In this work, we propose a new deterministic key pre-distribution scheme which uses combinatorial structure in the hypercube-based (HB) scheme [14] to pre-distribute keys to each sensor node. By this way, the number of common keys between two nodes in a wireless communication range increases. Therefore, our approach improves the HB scheme in terms of resilience against node capture attack and the probability of reestablishing an indirect key, yet providing the same scalability, connectivity, and communication overhead. The idea is to generate a set of symmetric bivariate polynomials using the construction of symmetric BIBD. Each element of the blocks of symmetric BIBD is associated with each polynomial as index. Then, a list of polynomials (key-ring) is assigned to any node. In this approach, every two nodes which are at Hamming distance one from each other can establish at least one common key.

We emphasize that our main target in the proposed approach is to improve the resilience against node capture attack and the probability of re-establishing an indirect key of the HB scheme.

The remaining of the paper is arranged as follows. Section II provides the related work. In Section III, we describe our system and attack models. Section IV explains our proposed approach which uses different phases for key pre-distribution in the network. We evaluate performance and security properties of our proposed approach in section V. Section VI compares our scheme with the HB scheme. Finally, we conclude the paper in Section VII.

## Related work

The key pre-distribution schemes for WSNs can use either random or deterministic approaches. In the random key pre-distribution, a random subset of keys is assigned to each sensor node from the key pool. The drawback of random scheme is that various metrics of interest in the WSN may only hold with high probability. As a result, the use of deterministic processes for selecting subsets of keys from a key pool has been proposed in various articles. Based on this classification, we show examples of random schemes and deterministic approaches.

### Random Key Pre-distribution Schemes

The first random key pre-distribution scheme has been proposed by Eschenauer and Gligor [12]. This scheme is known the basic scheme. For each node, K keys are randomly drawn out from a key pool. In this scheme, the sensor network can be regarded as a random graph in which a link exists between two nodes with a certain probability. After deployment, two neighboring nodes find a common key directly or indirectly through a secure path. Chan et al. [7] propose a modification to the basic scheme which two nodes can communicate if they share at least q keys in common (q > 1). It is shown that, by increasing the value of q, the parameter of security increases. Liu and Ning [14] propose a random key pre-distribution which the key pool in [12] is replaced by a pool of polynomials in [4].

## Deterministic Key Pre-distribution Schemes

The main foundation of random key pre-distribution schemes is the random graph theory [13]. Thus the *network layer* of these schemes is random graph. Note that the network layer is a graph such that two nodes are adjacent if they share a common key. The random graph cannot guarantee that any pair of neighboring nodes establishes a common key. To solve this problem, the deterministic approaches have been proposed.

Deterministic approaches can be *graph-based* and *grid-based* schemes. In the graph-based schemes, researchers use a *complete graph* or *strongly regular graph*. Note that a complete graph is a graph which vertices are pairwise adjacent. Some key predistribution schemes use the *block design* of combinatorial design theory in which all the nodes construct a complete graph at the network layer. For example, Camptepe and Yener [6] use *balanced incomplete block design (BIBD)* in a WSN. A  $(n^2 + n + 1, n + 1, 1)$ -BIBD is an arrangement into  $n^2 + n + 1$  blocks, such that each block contains n + 1 distinct objects and every pair of objects occurs in exactly one block. In [6], the network layer is a complete graph. In

what follows, we explain some properties of BIBD.

A grid-based scheme is the other approach to replace the random graph. For example, Liu et al. [14] use a multi-dimensional grid which employs symmetric bivariate polynomials along each dimension. This scheme is known the hypercube-based (HB) scheme. They combine polynomial-based key pre-distribution scheme in [4] with key pool idea in [12]. This scheme arranges polynomials in a d-dimensional hypercube  $[m]^d$ , where  $m = \begin{bmatrix} \sqrt[d]{N} \end{bmatrix}$ , and assigns each unique coordinate in the space as the ID to a sensor node. The setup server randomly generates  $d \times m^{d-1}$ , t-degree bivariate polynomials over a finite field  $F_p$  for sufficiently large prime p. Then setup server distributes ID and polynomials to this node. To establish a pairwise key between nodes i and j, the node i checks the Hamming distance  $d_h$  between IDs of nodes i and j. If  $d_h = 1$ , nodes i and j can establish a direct key using their common polynomial share, otherwise they can use path discovery to establish an indirect key. Note that for an arbitrary set A, the Hamming distance between two d-tuples  $I, I' \in A^d$  is a mapping  $d_h: A^d \times A^d \rightarrow$  $\{0,1,\ldots,d\}$  such that  $d_h(I,I')$  is the number of subindexes in which I and I' are different. Delgosha and Fekri [11] propose a modification to the HB scheme which uses multivariate polynomials instead of bivariate polynomials. Notice that the first polynomial-based key pre-distribution scheme has been proposed by Blundo et al. [4].

# Background on BIBD

Various key pre-distribution schemes based on combinatorial design theory have been proposed by authors [6], [10], [19]. One of the tools in combinatorial design theory is BIBD. In subsection, we provide some properties of BIBD [21].

**Definition 1.** A *set system* or design is a pair (X, A), where A is a set of subsets of X, called blocks. The elements of X are the points. The degree of a point  $x \in X$  is the block numbers containing x. The size of the largest block is called the rank of a set system.

**Definition 2.** A balanced incomplete block design (BIBD) or  $(v, b, r, k, \lambda)$ -BIBD is a set system with |X| = v and |A| = b such that each block of A contains exactly k elements, each element occurs in exactly r blocks, and each pair of elements occurs in exactly  $\lambda$  blocks of A.

In a  $(v, b, r, k, \lambda)$ -BIBD, we have:  $\lambda(v - 1) = r(k - 1)$  and bk = vr. Especial type of BIBD is called symmetric Design or symmetric BIBD denoted by

 $(v,k,\lambda)$ -SBIBD. In SBIBD, we have b=v and therefore r=k.

**Definition 3.** A *finite projective plane* (FPP) is a finite set of points and lines in which every pair of lines has just one intersection point and a unique line covers every pair of points.

A FPP of order q is a kind of SBIBD with parameters  $(q^2 + q + 1, q + 1, 1)$  such that every line contains exactly q + 1 points, every point occurs on exactly q + 1 lines, there are exactly  $q^2 + q + 1$  points, and there are exactly  $q^2 + q + 1$  lines in which  $q \ge 2$  is a prime power.

Another class of block designs is *latin square* with order q which is a  $q \times q$  array such that each of the q symbols occurs exactly once in each column and row. Latin squares A and B of order q are orthogonal if all entries of A join B are distinct. Latin squares  $A_1, A_2, ..., A_r$  are *mutually orthogonal latin squares* (MOLS) if they are orthogonal in pairs. For prime power q, a set of (q-1) MOLS of order q can be used to construct a finite projective plane of order q [21].

# System and adversarial models System model

We consider a WSN with N sensor nodes which randomly distributed in the environment. Our scheme consists of three phases: pre-distribution, direct key establishment, and path key establishment. In the first phase, the setup server generates a finite set of t-degree bivariate symmetric polynomials and then assigns a list of it to each sensor node. After the deployment phase, any pair of neighboring nodes with the Hamming distance of one establishes a direct key using a common shared polynomial. Otherwise, the path key establishment phase takes place in which two nodes try to find a secure path for establishing an indirect key.

#### Adversarial model

An adversary cannot enable to recover the set of polynomials and any it's subset in the setup phase. Because the setup phase of our scheme is performed before the deployment of the network. Thus, the setup phase is secured. In the direct key establishment phase, the nodes only exchange a list including the node's id and the indices of their polynomials. To obtain the information about the stored keys in sensor nodes, the attacker needs to compromise them. We assume that whenever a sensor node compromised, all links of this node which were communicated with other nodes will be broken. Therefore, the setup server broadcasts a revocation message containing captured node's id to other nodes.

In many scenarios, researchers investigate various types of attacks by adversaries against WSNs. For example, in [5], the authors introduce a variety of passive, active, and stealth types of attacks. An attacker can gather data from sensor nodes or can capture and read the content of them. One of the substantial attacks is node capture attack whereupon a number of randomly chosen nodes in the network is captured by an attacker. Therefore, he or she evokes all the keys or information in the nodes. Then, after capturing a certain number of nodes and removing them from the network, the secrecy of the other links between uncompromised nodes is broken. As explained in [9], an adversary may use the capture node attack as the first step for other kind of attacks. Thus, we are interested in checking the capture node attack.

## The proposed approach

In this section, we present an improvement to the HB scheme [14] in terms of resilience against node capture and the probability of re-establishing an indirect key. To this end, we use a set of symmetric bivariate polynomials using the construction of symmetric BIBD. Our framework for key pre-distribution is involved in three phases: setup, direct key establishment, and path key establishment. The notations used in the present paper are illustrated in Table 1.

**Setup**: Given a sensor network with N nodes, we find the largest prime power  $q \ge 2$  such that  $q^2 + q + 1 \le N$ . In this phase, the setup server randomly generates a set of t-degree bivariate symmetric polynomials  $F = \{f_k(x,y) | 1 \le k \le q^2 + q + 1\}$  over a finite field  $F_p$  for sufficiently large prime power p. We consider a d-dimensional hypercube  $[m]^d$ , where  $m = \lceil \sqrt[d]{N} \rceil$ , in which a unique coordinate  $I = (i_0, i_1, ..., i_{d-1})$  is assigned to a sensor node as ID. Given a set F, the setup server constructs a symmetric BIBD with parameters  $(q^2 + q + 1, q + 1, 1)$  and associates each element of blocks with a polynomial as index. Then, the polynomials related to these  $q^2 + q + 1$  blocks are assigned to  $q^2 + q + 1$  nodes. Remaining N -

 $(q^2+q+1)$  nodes are randomly assigned key-rings from the previous  $q^2+q+1$  polynomials. Therefore, any two sensor nodes can relate to the different blocks or the same block. In the different blocks and same block cases, every pair of nodes intersects in one polynomial and q+1 polynomials, respectively. Before the deployment of the network, the setup server loads the following set to the sensor node with ID,  $I=(i_0,i_1,...,i_{d-1})\in[m]^d$ ,

$$\begin{split} F_I = & \{ \\ f^0_{b_1}(i_0, y), ..., f^{d-1}_{b_1}(i_{d-1}, y), ..., f^0_{b_{d+1}}(i_0, y), ..., f^{d-1}_{b_{d+1}}(i_{d-1}, y) \}. \end{split}$$

Since every polynomial  $f_{b_r}(1 \le r \le q+1)$  has d univariate shares of degree t, we can determine the value of t as  $t = \left\lfloor \frac{M}{d} - 1 \right\rfloor$ . The parameters M and dare the amount of memory required to store every polynomial share and the parameter of hypercube's dimension, respectively. As mentioned above, we note that the setup server takes the jth position of  $I = (i_0, i_1, ..., i_{d-1})$  for all  $0 \le j \le d-1$  as a label for the univariate polynomials.

**Example 1.** Let N = 10. Then q = 2 and we construct a (7,3,1)-symmetric BIBD with the blocks B =  $\{\{1,2,4\},\{2,3,5\},\{3,4,6\},\{4,5,7\},\{5,6,1\},\{6,7,2\},\{7,1,3\}\}$ . We can generate the polynomials related to these blocks as  $B_f = \{\{f_1,f_2,f_4\},\{f_2,f_3,f_5\},\{f_3,f_4,f_6\},\{f_4,f_5,f_7\}, \{f_5,f_6,f_1\},\{f_6,f_7,f_2\},\{f_7,f_3,f_1\}\}$ . Finally, we assign any element from  $B_f$  to seven random selected nodes out of 10 nodes. For example,  $\{f_1,f_2,f_4\} \rightarrow node_1$  and  $\{f_3,f_4,f_6\} \rightarrow node_2$ . The remaining three nodes are again assigned element from  $B_f$ , randomly. In what follows, let d=2. For example, for  $node_1$  with ID  $I_1=(i_0,i_1)$  and key-ring  $\{f_1,f_2,f_4\}$ , the set  $F_{I_1}$  is equal to  $\{f_1^0(i_0,y),f_1^1(i_1,y),f_2^0(i_0,y),f_2^1(i_1,y),f_4^0(i_0,y),f_4^1(i_1,y)\}$ .

**Direct key establishment**: After deployment, if the Hamming distance  $d_h$  between two sensor nodes I and I' is one, then these nodes establish a direct key using a

Table 1. List of used notation

Notation	Definition
N	Total number of nodes in the network
$d_h(I,I')$	The number of subindexes in which $I = (i_0, i_1,, i_{d-1})$ and $I = (i'_0, i'_1,, i'_{d-1})$ are different
$I, I' \sim B_i$	Two nodes $I$ and $I'$ are related to the same block $B_i$
$I, I' \nsim B_i$	Two nodes I and I' are related to different blocks $B_i$ and $B_j$ ; respectively.
q	A power of a prime number
[m]	$\{x \in Z \colon 0 \le x \le m-1\}$
$p_c$	a fraction of compromised sensor nodes
$P_{cdd}$	The probability of compromising link key between two nodes in the different blocks case
$P_{cds}$	The probability of compromising link key between two nodes in the same block case

common shared polynomial. In this case, we say that these two nodes are adjacent. Assume sensor nodes I and I' are as follows.

$$\begin{split} \mathbf{I} &= (\mathbf{i}_0, \dots, \mathbf{i}_{j-1}, \mathbf{i}_j, \mathbf{i}_{j+1}, \dots, \mathbf{i}_{d-1}) \in [m]^d \\ \mathbf{I}' &= (\mathbf{i}_0, \dots, \mathbf{i}_{j-1}, \mathbf{i}_i', \mathbf{i}_{j+1}, \dots, \mathbf{i}_{d-1}) \in [m]^d \end{split}$$

for some  $j \in [d]$ . Note that  $d_h(I,I') = 1$ . Now let us establish the direct key between sensor nodes I and I'. In the different blocks case, these two nodes have one common polynomial, for example,  $f_{b_k}(x,y)$ . Thus, they can establish the direct key  $K_{I,I'} = f_{b_k}^j(i_j,i_j') = f_{b_k}^j(i_j',i_j)$ . In the same block case, two nodes I and I' can establish precisely q + 1 common keys as follows.

$$K_{I,I',k} = f_{b\nu}^{j}(i_{j}, i'_{j}) = f_{b\nu}^{j}(i_{j'}, i_{j}),$$
 (1)

where  $1 \le k \le q+1$ . According to Equation (1), we can set the final common direct key  $K_{I,I'}$  between the nodes I and I' as the function  $\phi\colon F_p^{q+1}\to F_p$  of all the q+1 common keys, i.e.,  $K_{I,I'}=\phi(K_{I,I',k})$ . The function  $\phi$  can be a hash function or bit-by-bit exclusive-OR function.

Path key establishment: When two sensor nodes are unable to setup a direct key, these nodes must discover at least one path to establish an indirect key. In this case, they are called nonadjacent. The discovered path contains a sequence of the intermediate nodes along the path. Note that any two consecutive intermediate nodes must have a common direct key and every node in the path must be uncompromised. Then it guarantees a secure path between any two nonadjacent sensor nodes.

If there are compromised intermediate nodes on the path or they are out of communication range, the above algorithm for finding the key path will be infeasible. To address this problem, Liu et al. [14] propose a dynamic key path discovery algorithm to find a key path between the source node and the destination node. The main idea at each step is to find a uncompromised intermediate node as a closer node to the destination node. This means that the intermediate node is closer to the destination node in terms of the Hamming distance between their IDs. The closer node has a Hamming distance of one to source node. If such intermediate node exists, then the process is repeated. If the algorithm unable to find an intermediate node closer to destination node after a few trials, then the algorithm fails. According to this algorithm, we have the two following lemmas. For proof, see [14].

**Lemma 1.** For any two nodes I and I', the above

dynamic key path discovery algorithm guarantees to find a key path with  $d_h - 1$  intermediate nodes if there are no compromised nodes and any two nodes can communicate with each other, where  $d_h$  is the Hamming distance between I and I'.

**Lemma 2.** The number of intermediate nodes in the key path discovered in the above dynamic key path discovery algorithm never exceeds  $2(d_h - 1)$ .

There is an extension of the previous lemma [11].

**Lemma 3.** The length of the key path between the source node and the destination node discovered by the dynamic key path is at most  $(\lambda + 1)d_h - \lambda$ .

In the Lemma 3, the parameter  $\lambda$  is a fixed positive integer and the threshold for the number of capture nodes and  $d_h$  is the Hamming distance between the source node and the destination node.

Using dynamic key path discovery algorithm, we compute the probability of re-establishing an indirect key between two uncompromised nodes which will be discussed later.

### Evaluation of the proposed scheme

In this section, we evaluate the performance of our proposed approach. The evaluation metrics are summarized as follows.

*Scalability*: As the maximum number of nodes which can be supported in a key pre-distribution scheme for a WSN [18].

*Network connectivity*: Probability that two neighboring nodes establish at least one common key [18].

**Network resilience:** Resilience against capture node usually is evaluated by computing the two probabilities: 1) probability that a random link is broken when x nodes are captured not including in the link, and 2) when x nodes are captured, what fraction of the communication between uncaptured nodes being captured? [18].

**Storage memory**: Amount of memory required to store keys in each node [5].

**Communication overhead**: The number of messages which sent to intermediate sensors during a key generation process [5].

To evaluate our proposed scheme, we investigate several standard metrics in terms of the probability of establishing direct keys, resilience against node capture, the probability of re-establishing an indirect key, the scalability, the storage memory, and the communication overhead.

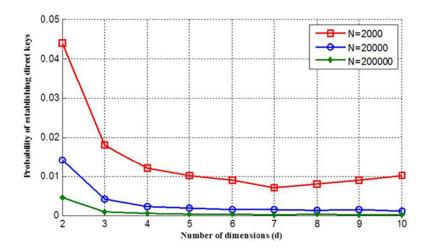


Figure 1. Probability of establishing a direct key.

## Connectivity

Recall that two adjacent sensor nodes can establish a direct key. Since each node in this model establishes a direct key with d(m-1) other adjacent nodes, the probability of establishing direct keys  $P_{dk}$  between two adjacent nodes can be computed by  $\frac{d(m-1)}{N-1}$ . Figure 1 shows the probability  $P_{dk}$  for the number of dimensions given different network sizes. It can be observed that by increasing the value of dimension d or N, the probability  $P_{dk}$  decreases. However, for large network size N, the values of  $P_{dk}$  are almost same when the value of d grows.

# Resilience against node capture

In this subsection, we study the security of our proposed scheme. With respect to the wireless nature of communication in a WSN, an adversary may attempt to design variety of passive and active type of attacks.

In the simplest mode of passive attacks, the adversary may capture the link between two uncompromised sensor nodes I and I'. If they are adjacent nodes, the attacker must compromise the common polynomial share of degree t between them. Assume that  $\sigma$  is the number of the captured nodes to compromise a direct key between two uncompromised nodes I and I'. If two nodes I and I' are related to same block  $B_i$ , we write  $I, I' \sim B_i$  and in the different blocks assumption, we can use  $I, I' \neq B_i$ . Therefore,

$$\sigma(t,q) = \begin{cases} t+1 & \text{I, I'} \sim B_i \\ (t+1)(q+1) & \text{I, I'} \not\sim B_i \end{cases}$$

Now let us compute the function for two nonadjacent nodes I and I' in a hypercube  $[m]^d$  which use the path

key establishment phase to find an indirect key. Note that even if this current key is captured by the attacker, these nodes may use different key path to establish another pairwise key. In this case, the attacker must capture all polynomial shares on one of the nodes, either I or I' to prevent them from establishing a new indirect key. Therefore, the function is computed by

$$\sigma(t,q,d) = \begin{cases} d(t+1) & \text{I,I'} \sim B_i \\ d(t+1)(q+1) & \text{I,I'} \sim B_i \end{cases}$$

In the active attacks, adversaries may randomly capture sensor nodes and read the contents of them. Thus, we attend the probability of compromising a link key (direct key) and the probability of compromising any (direct or indirect) key between two uncompromised nodes under node captures.

To compute the probability of compromising a link key, we consider the link key between two uncompromised nodes in the same block case. Thus, the link key between two sensor nodes is a symmetric combination of all the q + 1 common keys between them. In order to capture a link key by the attacker, he or she must be compromised all the q + 1 common keys. We consider two nodes with IDs I = $(i_0, \dots, i_{j-1}, i_j, i_{j+1}, \dots, i_{d-1}) \in [m]^d$  $(i_0, \dots, i_{j-1}, i_j', i_{j+1}, \dots, i_{d-1}) \in [m]^d \quad \text{with} \quad d_h(I, I') = 1.$ Let  $K_{I,I'} = \phi(K_{I,I',k})$  be the final link between I and I' where  $1 \le k \le q + 1$ . According to Equation (1), the polynomials  $f_{b_k}^j(i_j,y)$  and  $f_{b_k}^{\boldsymbol{j}}(i_j',y)$  generate all these q + 1 keys, where  $i_j, i'_j \in [m]$ . Therefore, there exist at most m shares of  $f_{b_k}^j(x,y)$  which is a polynomial of degree t. Thus, t + 1 shares are required to recover this

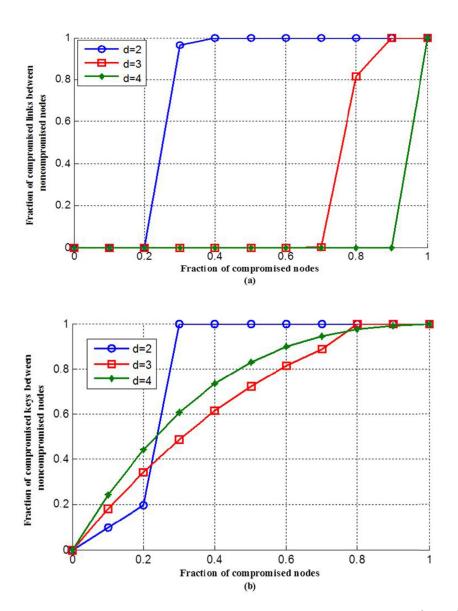


Figure 2. Security performance of the our scheme for M = 50, N = 20000,  $m = \sqrt[4]{N}$ , and  $t = \left\lfloor \frac{50}{d} - 1 \right\rfloor$ . (a) Probability of compromising the link key between uncompromised nodes versus fraction of compromised nodes. (b) Probability of compromising the (link or path) key between uncompromised nodes versus fraction of compromised modes.

polynomial.

If m < t + 1, there are not enough polynomial shares between two nodes to recover the corresponding common polynomial, but if  $m \ge t + 1$ , there will be exist enough shares to recover their common polynomial.

Suppose  $p_c$  is a fraction of compromised sensor nodes in the network. The probability that i shares of a particular polynomial are compromised is

P[i compromised shares] = 
$$\binom{m}{i} p_c^i (1 - p_c)^{m-i}$$
.

Thus, the probability of compromising a particular t-degree bivariate polynomial is

$$P_{cd} = \sum\nolimits_{i = t + 1}^m {m \choose i} p_c^i (1 - p_c)^{m - i}.$$

To capture a final direct key in the same block case, all the q + 1 common keys must be captured. Then, the

probability of compromising the link key (final direct key) can be estimated by  $P_{cds} = P_{cd}^{q+1}$ . Notice that the probability of compromising the link key in different blocks case is  $P_{cdd} = P_{cd}$ .

Figure 2(a) shows the probability of compromising a link key as a function of the fraction of compromised sensor nodes with different number of dimensions. We set network size N=20000 and fixed memory constraint M=50. We note that the probability of compromising a link key decreases when our scheme has more dimensions.

We now calculate the probability of compromising any key path between two sensor nodes I and I' with  $d_h(I,I')=i$  without capturing either of them. In this situation, compromising a key path will be occurred when any one of i-1 intermediate nodes or i links on the key path is captured. Thus, the probability of compromising a key path between two sensor nodes I and I' is

$$P_{c} = \sum_{i=1}^{d} P_{cd,i} P_{i},$$

where

$$P_i = Prob\{d_h(I,I') = i\} = {d \choose i} \left(\frac{1}{m}\right)^{d-i} \left(1 - \frac{1}{m}\right)^i. \tag{2}$$

Figure 2(b) shows by increasing the value of dimensions, the probability  $P_c$  as a function of fraction

of compromised sensor nodes decreases.

Now, we will start to study the probability of reestablishing an indirect key via dynamic key path discovery, called dynamic key. This probability is another important probability in our security analysis. Assume that S and D are the source node and the destination node, respectively, and  $d_h(S, D) = i$ . Then, the shortest key path between them has length i. Let this key path be a sequence of different nodes S =  $Q_0, Q_1, \dots, Q_i = D$  such that  $d_h(Q_{j-1}, Q_j) = 1$  for  $1 \le j \le i$ . It is mentioned that every two successive nodes  $Q_{j-1}$  and  $Q_j$  can be related to the same block or the different blocks. Hence, the probability of compromising the link key between them is P<sub>cds</sub> or P<sub>cdd</sub>. According to dynamic key path discovery algorithm, there are two ways to re-establish an indirect key between two uncompromised nodes: 1) node S finds a uncompromised intermediate node u that is closer to node D such that  $d_h(u, D) = i - 1$  and 2) if no closer node finds, then S can communicate with a uncaptured intermediate node via establishing a direct key. Then, this node discovers a closer node that is able to find a key path to node D.

Let  $I_i$  be the probability of re-establishing a dynamic key between two nodes with the Hamming distance i. The probability of discovering a closer node in the first way is

$$\begin{split} P_1 &= [1 - ([1 - (1 - P_{cds})(1 - p_c)]^{t_1} \\ &\times [1 - (1 - P_{cdd})(1 - p_c)]^{i - t_1})]I_{i - 1}, \end{split}$$

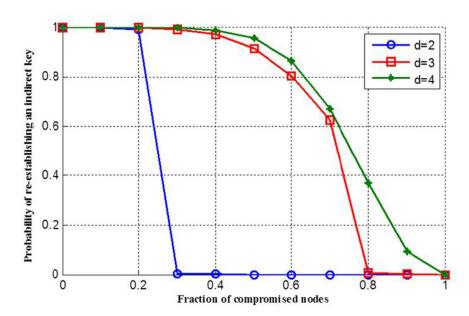
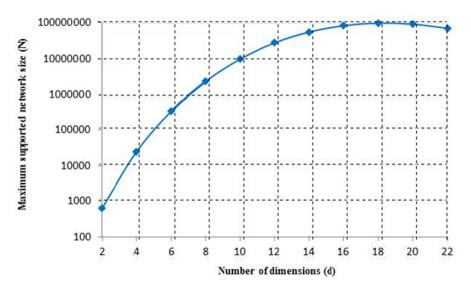


Figure 3. Probability of re-establishing an indirect key for M = 50, and N = 20000.



**Figure 4.** Maximum supported network size for M = 50.

where  $0 \le t_1 \le i$ . In the second way, this probability can be computed by

$$\begin{split} P_2 &= (1-P_1)[1-([P_{\text{cds}}]^{t_2} \times [P_{\text{cdd}}]^{i-t_2})] \times [1\\ &-([1-(1-P_{\text{cds}})(1-p_c)]^{t_3}\\ &\times [1-(1-P_{cdd})(1-p_c)]^{i-1-t_3})]I_{i-1}. \end{split}$$

Notice that  $t_k$  is the number of links on a key path between nodes which are related to the same blocks, where  $1 \le k \le 3$ .

Thus, we have  $I_i = P_1 + P_2$  for i > 1 and  $I_1 = 1 - P_{cd}^j$ , where j = 1 or q + 1. Totally, the probability of re-establishing a dynamic key is

$$P_{re} = \sum_{i=1}^{d} I_i \times P_i, \tag{3}$$

where  $P_i$  is defined in Equation (2).

Figure 3 shows the relationship between the probability to re-establish an indirect key for uncompromised nodes and the fraction of compromised sensor nodes with different number of dimensions. In these curves, to compute  $I_i$ , we consider  $t_1 = t_2 = i$ ,  $t_3 = i - 1$  and j = q + 1. It can be observed that compromising an indirect key has little effect on the probability of re-establishing a new key and there is a high probability of re-establishing another indirect key. It shows that large values of d result in higher probability of re-establishing a key.

## **Scalability**

We consider the maximum supported network size

 $N_{max}$  as providing perfect resilience against the node capture. For every fixed d and t, our proposed approach derives perfect resilience when m < t + 1. Therefore, for m = t, the maximum supported network size is  $N_{max} = t^d$ . Figure 4 shows that the effect of the number of dimensions on the maximum supported network size. As shown in this Figure, the maximum supported network size increases when we have more dimensions. It is worth mentioning that for dimensions close to  $\frac{M}{2}$ , where M is the fixed memory constraint, the maximum supported network size starts to decrease. For example, in Figure 4 at dimensions d > 20,  $N_{max}$  will start to drop.

### Storage memory

In this subsection, we compute the overall storage memory at each sensor. The storage memory consists of amount bits to store its ID, amount bits to store the coefficients of the (q+1)d univariate polynomials with degree t over a finite field  $F_p$ , and amount bits to store the IDs of revoked nodes. The setup server stores (q+1)d polynomial shares with degree t on the memory of a node  $I=(i_0,i_1,...,i_{d-1})\in [m]^d$ . Thus, it introduces  $(q+1)d(t+1)log_2^{|F_p|}+dlog_2^m$  bits storage space. In the other hands, to compromise a particular t-degree polynomial share, the adversary needs to capture t+1 shares of it. Thus, a node needs to store at most t captured node's IDs. Since the IDs of a given node and revoked node are at the Hamming distance of one from together, then a node requires at most t bits storage space to store of captured node's IDs, where t =  $[log_2^m]$ .

Consequently, the overall storage memory at sensor nodes is at most  $(q+1)d(t+1)log_2^{|F_p|}+dl+dtl$ . It is clear that by increasing the value of q, storage

It is clear that by increasing the value of q, storage memory at sensor node increases. To solve this problem, we can use the inequality  $q^2 + q + 1 \ge \frac{N}{2}$  for the smallest prime power of q instead of  $q^2 + q + 1 \le N$ , where N is the network size. Now, we select less value for q. When qdecreases, consequently memory consumption is reduced. For example, for the network size N = 1000000, we have q = 709 instead of q = 997 which is chosen for  $q^2 + q + 1 \le N$ . As a result, value of q decreases almost 27%. By this way, the storage memory reduces for large-scale sensor networks at the cost of reduced resilience. Therefore, depending on the applications, a network designer must establish the best trade-offs between the desired metrics.

#### Communication overhead

As we mentioned before, communication overhead means the number of messages which sent to intermediate sensor nodes during a secret key generation process. During the direct key establishment process, there is no communication overhead. Because this process does not involve any intermediate nodes between the source and the destination nodes.

However, during establishing an indirect key, we need to compute communication overhead. We consider a key path between the nodes I and I' with  $d_h(I,I') = i > 1$ . Thus, there are i-1 intermediate nodes on this key path. Hence, the average communication in our scheme can be computed by

$$C_{ov} = \sum_{i=1}^{d} (i-1)P_i = d\left(1 - \frac{1}{m}\right) - 1,$$

where  $P_i$  is used in Equation (2).

## Comparison

In this section, we compare our proposed approach to existing schemes.

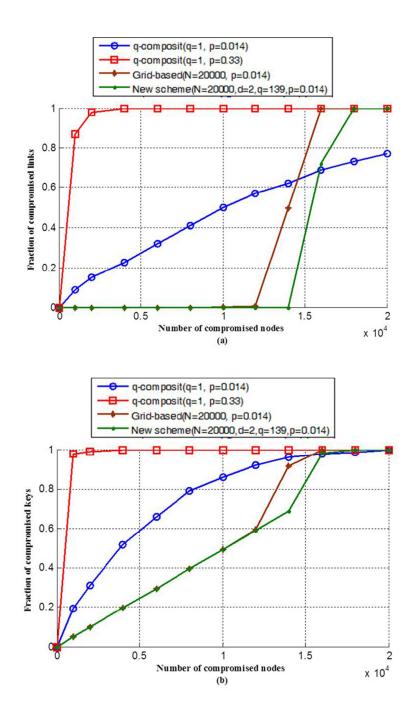
To compare resilience against node capture between our setting and some of the existing schemes, we investigate the probabilities of compromised links and the probabilities of compromised (direct or indirect) keys versus number of compromised nodes. We consider the HB scheme with d=2 (grid-based scheme) [14], the q-composite scheme [7], and our proposed approach. We assume that the network size and the memory constraint are fixed in all these schemes. Set N=20000 and M=50. In our proposed scheme, we have d=2, q=139, and p=0.014. The

parameters in the grid-based scheme are m = 142 and p = 0.014. The settings in the q-composite (q = 1) are p = 0.014 and p = 0.33. Figure 5(a) shows that the probability of compromised links in our proposed approach always has better performance than the qcomposite given p = 0.33 when the number of compromised nodes is less than about 18000 (under 90% compromised links). When the number of compromised nodes is less than 16000 (under 80% compromised links), this probability in our scheme has better performance than the q-composite given p = 0.014. When 70% of the nodes are compromised, the probabilities of compromised links in the grid-based scheme and our scheme are about 50% and zero, respectively. Similarly, Figure 5(b) shows that the probability of compromised (direct or indirect) keys in our proposed scheme performs much better than the other approaches, when the number of compromised nodes is less than about 18000 (under 90% compromised keys) in the network.

The other security metric is the probability of reestablishing an indirect key via dynamic key path discovery algorithm. Figure 6 compares this probability of our scheme with the HB scheme [14] for d = 2, d =3, and d = 4. Other settings in these schemes are M = 50 and N = 20000. As can be seen in Figures 6(a), (b) and (c), the probability of re-establishing a dynamic key in our approach always has better performance than the HB scheme. Note that choosing the values of t<sub>1</sub>, t<sub>2</sub> and t<sub>3</sub> play a significant role for value of P<sub>re</sub> in Equation (3). In Figure 6(a) and (c), to compute the value of  $I_i$  for  $2 \le i \le d$  in our scheme, we set  $t_1 = t_2 = i$  and  $t_3 = i - 1$ . Figure 6(b) has two curves for our scheme with different values of t1, t2 and t<sub>3</sub>. In the one of them (New scheme 1), we choose  $t_1 = t_2 = t_3 = 1$  and  $t_1 = t_2 = t_3 = 2$  to compute  $I_2$ and I<sub>3</sub>, respectively. It is shown that the probability of re-establishing a dynamic key in our scheme (New scheme 2) with parameters  $(t_1 = t_2 = i, t_3 = i - 1)$  is 80% when 62% of the sensor nodes are compromised, while this probability in the New scheme 1 and the HB scheme is about 70% and zero, respectively. Note that the HB scheme and our scheme with parameters  $(t_1 = t_2 = i, t_3 = i - 1)$  have the minimum and maximum value of Pre. According to the results, Figure 6 shows that by increasing the value of dimensions, the value of P<sub>re</sub> is almost the same for these schemes.

Another important factor in WSNs is the storage memory at sensor nodes. The overall storage memory at sensor nodes in our scheme becomes at most

$$d(t+1)\left((q+1)\log_2^{|F_p|}+1\right),$$



**Figure 5.** Performance of the three key pre-distribution schemes under attacks: grid-based scheme, q-composite (q = 1), and the New scheme for M = 50, N = 20000, and d = 2. (a) Probability of compromised links versus number of compromised nodes. (b) Probability of compromised (direct or indirect) keys versus number of compromised nodes.

where  $l = \lceil \log_2^m \rceil$ .

In the HB scheme [14], the overall storage memory at sensor nodes is at most

$$d(t+1)\left(\log_2^{|F_p|}+1\right).$$

In spite of the fact that the storage memory in our scheme compared to the HB scheme is increased, the resilience against node capture and the probability of reestablishing a dynamic key are significantly enhanced. We emphasize that the communication overhead, the

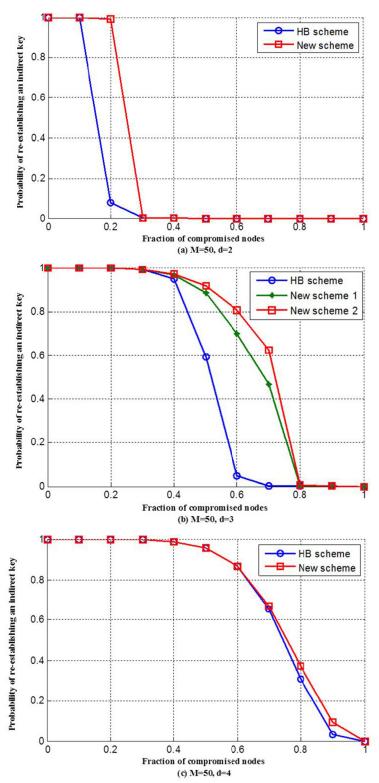


Figure 6. Probability of re-establishing an indirect key versus the fraction of compromised nodes for the HB scheme and the New scheme. In the two schemes, N = 20000.

connectivity and the scalability in our approach are the

same as the HB scheme.

### **Results**

In this paper, we proposed an improvement to the HB scheme [14] in terms of resilience against node capture attack and the probability of re-establishing an indirect key. We illustrated that by using a combinatorial design (i.e. symmetric BIBD) in the HB scheme, we can obtain better results about security metric. Our analysis and experimental results show that the proposed scheme is more applicable for a large-scale network. Although, the storage memory in our proposed scheme is greater than the HB scheme, the resilience against node capture and the probability of re-establishing a dynamic key are significantly enhanced. For applications with a high level of security, our proposed approach is beneficial while the HB scheme is preferred for the cases with low memory usage.

Our future work would target to use the other combinatorial designs for the proposed key pre-distribution scheme and improving the other weaknesses of key pre-distribution based on hypercube, such as low resilience against some well-known attacks.

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